

# ETI on Internet of Sounds Board Meeting

15:00 – 16:00 CET | Zoom Teleconference | 22<sup>nd</sup> November 2023





## Agenda

- Welcome (Luca Turchet)
- Approval of the agenda (All)
- Growth of the community (Luca Turchet)
- Report on the 4<sup>th</sup> International Symposium on the Internet of Sounds (Stefano Giordano)
- Report on the 1<sup>st</sup> International Workshop on Networked Immersive Audio (Luca Turchet)
- Updates on the next IS<sup>2</sup> (Nils Peters)
- Updates on current activities (Luca Turchet)
- Diversity and inclusion support initiatives (Cristina Rottondi)
- Open discussion / Any other business (All)



## **Growth of the community**

- The Internet of Sounds Research Network is growing
  - Since our last meeting in May
    - 120+ partners (new academic institutions and companies): +9%
    - 250+ member in the mailing list: +8%
  - 86 contributions submitted to IS<sup>2</sup> 2023: **+51% respect to 2022**
  - Several recent journal publications on research pertaining to the IoS
  - Citations to IoS-related papers are undoubtedly increasing

These numbers are an indication that there is attention towards the IoS topics and products

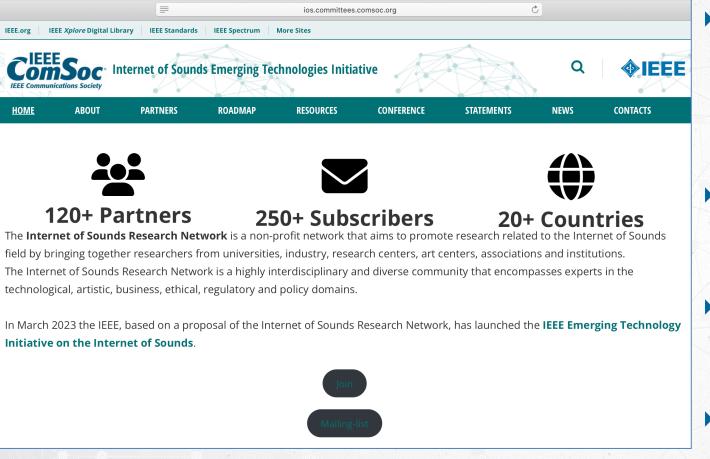
We should reach more researchers operating in the IoS space, and in particular more companies, so for the community to grow and the IoS field to progress



please keep spreading the word with your network!



### New website hosted on IEEE server



- Initially we had only a dedicated page hosted on the IEEE ComSoc website:

  <a href="https://www.comsoc.org/about/committees/">https://www.comsoc.org/about/committees/</a>
  <a href="mailto:emerging-technologies-initiatives/internet-of-sounds">emerging-technologies-initiatives/internet-of-sounds</a>
- Now we have a website as part of the IEEE ComSoc website:
  <a href="https://ios.committees.comsoc.org/">https://ios.committees.comsoc.org/</a>
- We will still keep the website of the Internet of Sounds Research Network <a href="https://internetofsounds.net/">https://internetofsounds.net/</a>
- Slides and minutes will be published on the ETI website and made publically available



## 4th International Symposium on the Internet of Sounds























#### Call for papers and demos

After the success of the first three editions, we are pleased to invite the community to submit to the 4th International Symposium on the Internet of Sounds (IS<sup>2</sup> 2023). The Internet of Sounds is an emerging research field positioned at the intersection of the Internet of Things and Sound and Music Computing domains. The symposium will be hosted at the congress center "Ex Monastero delle Benedettine" in the city of Pisa, Italy.









## Report on flagship conference of the IoS community

- 4<sup>th</sup> International Symposium on the Internet of Sounds (Pisa, October 26-27)
  - 2 Keynotes
  - 25 Oral presentations sessions
  - 22 Poster sessions
  - 11 Demo sessions
  - 1 Panel
  - 1 Tutorial
  - 2 satellite events
    - The 1st International Workshop on Networked Immersive Audio (IWNIA)
    - The 2nd International Workshop on Multilayer Music Representation and Processing (MMRP)









https://internetofsounds.net/is2 2023/



## Report on flagship conference

#### Attendance

- 62 in presence
- 11 remotely connected
- Submission statistics
  - Total submissions: 86
  - Accepted contributions: 47 (22 posters and 25 papers)
  - Acceptance rate: 54%
  - In addition, 11 demos were selected
- Proceedings submitted to IEEEXplore











## 1<sup>st</sup> International Workshop on Networked Immersive Audio

- Activities
  - 5 oral presentations
  - 2 posters
  - 5 demos
  - 1 panel
  - 1 tutorial by Atmoky
- The event was supported by the 2023 TC Innovation Support Project Fund of IEEE ComSoc
  - Budget: \$5.000
  - We covered some of the costs for the catering
  - We covered some of the travels costs of the organizers and early career researcher in need
- We received positive feedback from ComSoc following the submission of the report







## Updates on IS<sup>2</sup> 2024



Chair: Prof. Nils Peters







## Status of preparation

- Assembling of Organizing Committee is ongoing
- Website is live (<u>https://internetofsounds.net/is2\_2024</u>)
- Submission date is set (Jul 15 2024)
- Music and Installation in addition to technical Papers and Demos
- 2 Satellite Workshops announced:
  - 2<sup>nd</sup> edition of the International Workshop on Networked Immersive Audio
  - 1st edition of the International Workshop on the Musical Metaverse
- Expecting 80-100 attendees



## **Updates on current activities**

- ▶ Feel free to propose a workshop/panel/tutorial at IS² 2024
- Proposal plan
  - Mobility support grants



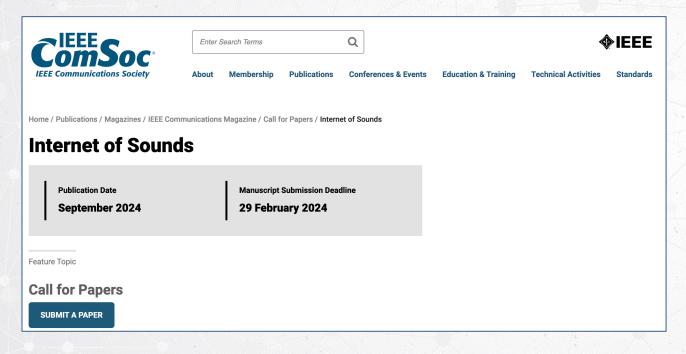


We have the plan to propose to IEEE ComSoc to make IS<sup>2</sup> an IEEE Conference (i.e., financially supported by the IEEE)



## **Updates on current activities**

IEEE Communication Magazine had invited us to launch a special issue on the Internet of Sounds topic



- 2023 Impact factor: 9.03
- Guest Editors: Woon-Seng Gan, Maximo Cobos, Hossein Shokri Ghadikolaei, Luca Turchet
- Deadline: 29<sup>th</sup> February 2024
- One paper has been submitted and is under review
- We expect to receive at least other 3 contributions, we hope more
- Please consider submitting a contribution
- Please spread the word



## Forthcoming initiatives in support of inclusiveness and gender equality

- ▶ ETI Diversity officer: Prof. Cristina Rottondi
- Within the 5th International Symposium on the Internet of Sounds
  - Allocating a gender equality and inclusivity session in the program
  - offering travel grants to promote diversity/inclusion among attendees
- Instituting a blog-like webpage within the IoSRN website, hosting contributions by female/underrepresented authors on bi/trimonthly basis
- Submit contributions to the IEEE Women in Engineering magazine to foster sensibilization





## **Open discussion**

- Do you have any proposal?
- Do you have any news or updates to share? E.g.,
  - Funded projects on IoS related areas
  - Master's/PhD courses offered
  - Keynotes or tutorials at conferences
  - Tutorials at conferences
  - Prototypes, open-source software, open datasets
- Standardization efforts?
- Any other business

